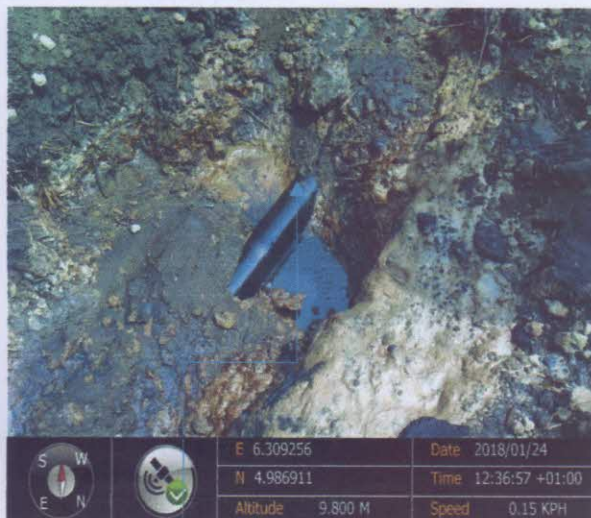


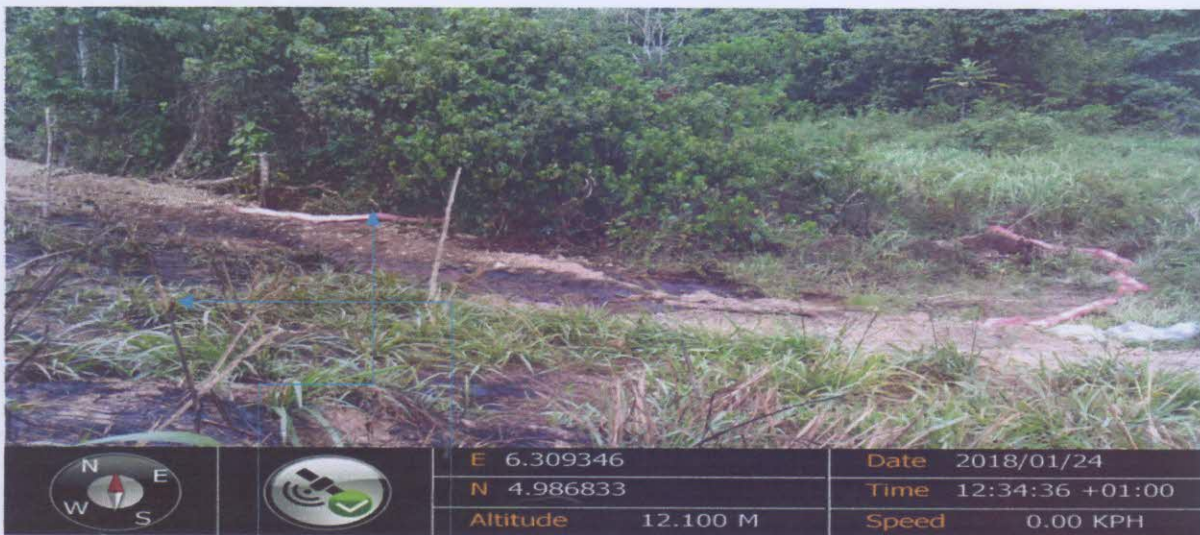
5. DOCUMENTRY



SPILL POINT 1



SPILL POINT 2



BOOMS

IMPACTED AREA